Alec Selle

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OBJECTIVE:	Full-time employment in software development applying a wide breadth of knowledge within the computer science field and the ability to adapt quickly to new and changing technologies.	

COURSE	**Programming in Game Engines**	2022
EXPERIENCE:	**Software Engineering Principles**	2021
	Linux Systems and Network Administration	2021
	Data Structures	2020
	Database Systems	2020
	Algorithms	2019

PROJECT	**SEF Media Preparer**	2018-Current
EXPERIENCE:	Developed a graphical interface to manage and encode large video libraries.	
	SEF Website	2017-Current
	Designed and maintained a community website with integrated log viewers and controls for managing game servers.	

VOLUNTEER	**VVA 351 Website**	2015-2017
WORK:	Collaborated with a local VVA chapter to design and create a website to promote awareness for the issues they focus on.	

SKILLS:	Visual Studio Eclipse VirtualBox VMWare Git SQL PHP C++ Java HTML CSS Python Unity Unreal Engine Windows Linux